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Daily and hourly exposure to PM<sub>25</sub> and wildfire smoke and cognitive performance in a brain-training game: Alongitudinal study of US adults

Stephanie Cleland



PhD Candidate

**ORISE Research Participant** 

GLOBAL PUBLIC HEALTH DEPARTMENT OF ENVIRONMENTAL SCIENCES AND ENGINEERING



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#### FINDING SOLRCES

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# AGENDA

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Background & Objective

- 2 Methods
- 3 Results

#### 4 Conclusions

#### BACKGROUND & OBJECTIVE

# Fine Particulate Matter ( $PM_{25}$ )

- PM<sub>2.5</sub> = particulate matter less than 2.5 microns in diameter
- Emitted from cars, power plants, fires, etc. and formed from chemical reactions
- Exposure is ubiquitous and continuous
- Inhaled into the deepest parts of the lungs, causing adverse health outcomes



## Wldfire Smoke

- Complex mixture of PM and toxic chemicals and gases
  → PM<sub>2.5</sub> primary concern
- Wildfire PM<sub>2.5</sub> has different composition from typical ambient PM<sub>2.5</sub>
- Exposure may lead to different health effects compared with typical air pollution
- Exposure likely to increase with climate change



# Air Pollution & Cognitive Function

- PM<sub>2.5</sub> can reduce academic performance in children and accelerate cognitive decline in the elderly
- Agricultural fires and indoor fire usage can reduce performance on neurocognitive tests
- Most epidemiologic evidence is for longterm exposure (1 or more years)



# Knowledge Gaps



Limited evidence of  $PM_{2.5}$  associations at the daily and hourly level



No evidence of associations with wildfire smoke exposure



Limited evidence of associations in the working age population

# Objective



Evaluate the associations between daily and sub-daily exposure to  $PM_{2.5}$  and wildfire smoke and cognitive performance in adults in the contiguous United States (US)

#### METHODS

## Approach Overview

# Daily and Sub-Daily PM<sub>25</sub> & Smoke Exposure





Longitudinal study design with

linear mixed effects models

#### Cognitive Performance in Adults



# Cognitive Performance Data

- Lumosity brain-training platform
- Data for 10,228 contiguous US users (≥18) in a game designed to measure attention
- 20 timestamped scores per user for 2017-2018
- Information on user age, sex, education level, device used, and ZIP3 location



# **Cognitive Performance Data**

- Lumosity brain-training platform
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# PM<sub>25</sub> Data

- Bayesian Maximum Entropy (BME) Data Fusion of observations from US EPA FRM/FEM and PurpleAir monitors
- Population-weighted daily and hourly average BME estimates to ZIP3 level



PurpleAir Observations

### Wildfire Smoke Data

- Smoke plumes from NOAA's Hazard Mapping System
  - $\rightarrow$  Plumes classified into 3 densities: light, medium, heavy
- Limited data to western US (CA, OR, NV, ID, MT)
- Calculated maximum daily smoke density observed in a ZIP3



#### Longitudinal repeated measures design with linear mixed effects models

 $\begin{aligned} Score_{n,i,s,t} &= \beta_0 + u_{0,i} + \beta_1 \log(n) + \beta_2 Score_{i,n-1} + \beta_3 Score_{i,n-2} + \beta_4 Score_{i,n-3} + \\ \beta_5 Exposure_{s,t} + covariate_{n,i,s,t} + \varepsilon_{n,i,s,t} \end{aligned}$ 

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Score on play *n* for user *i* in ZIP3 *s* on day/hour *t* 

 $\begin{aligned} & \text{Learning over 20 plays} \\ & \text{Score}_{n,i,s,t} = & \beta_0 + u_{0,i} + \beta_1 \log(n) + \beta_2 \text{Score}_{i,n-1} + \beta_3 \text{Score}_{i,n-2} + \beta_4 \text{Score}_{i,n-3} + \\ & \beta_5 \text{Exposure}_{s,t} + \text{covariate}_{n,i,s,t} + & \varepsilon_{n,i,s,t} \end{aligned}$ 



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#### **PM**<sub>2.5</sub>

 $\begin{array}{l} \underline{\text{Daily:}} \ 7 \ \text{lags of daily} \\ \text{average } \text{PM}_{2.5} \\ \underline{\text{Hourly:}} \ \text{Max hourly} \\ \text{PM}_{2.5} \ \text{in } 3, 6, \ \text{and } 12 \\ \text{hours prior to play} \end{array}$ 

#### Wildfire Smoke

Daily: Max smoke density at lags 0 and 1 <u>Weekly:</u> Max smoke density in 1 week prior to play

$$\begin{aligned} Score_{n,i,s,t} &= \beta_0 + u_{0,i} + \beta_1 \log(n) + \beta_2 Score_{i,n-1} + \beta_3 Score_{i,n-2} + \beta_4 Score_{i,n-3} + \\ \beta_5 Exposure_{s,t} + covariate_{n,i,s,t} + \varepsilon_{n,i,s,t} \end{aligned}$$

Covariates		
Time of day	Age group	
Day of week	Gender	
Month	Education	
Days since last play	Device	
Relative humidity	% poverty	
Temperature	% HS graduation	
Annual PM <sub>2.5</sub>	RUCC level	

User & ZIP3-level characteristics Meteorologic & temporal variables

# Primary Results

## PM\_25

Change in attention score associated with a 10  $\mu$ g/m<sup>3</sup> increase in daily or sub-daily PM<sub>2.5</sub>

- → For both contiguous and western US users
- → Overall and by age, sex, and habitual behavior

#### Wildfire Smoke

Change in attention score associated with light, medium, or heavy density smoke at the daily or weekly level, relative to no smoke

- $\rightarrow$  For western US users only
- → Overall and by age, sex, and habitual behavior

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Results – PM<sub>5</sub>

- Significant negative associations for both sub-daily and daily exposures
- Associations more pronounced in western US



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Results – PM<sub>5</sub>

Exposure over 20 plays associated with:

- 3.7% reduction in final score (529 points, ~11 fewer correct answers) in contiguous US
- 6.2% reduction (882 points, ~18 fewer correct answers) in western US



Results – PM<sub>25</sub>

Youngest (18-29) and oldest (70+) users had strongest associations



Results – PM<sub>25</sub>

No observed differences by gender



Results – PM<sub>25</sub>

Associations more pronounced in habitual users



## Results – Wildfire Smoke

Significant negative associations for:

- Medium smoke density at Lag 0
- Heavy smoke density at Lag 1 and 1-week max



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### Results - Wildfire Smoke

Users aged 18-29 and 40-49 had strongest associations



### Results - Wildfire Smoke

Males had more pronounced associations than females



### Results - Wildfire Smoke

Associations more pronounced in habitual users



### CONCLEGIONE



Significant associations between short-term exposure to  $\rm PM_{2.5}$  and wildfire smoke and decreased attention in adults



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 $\rightarrow$  PM<sub>2.5</sub> within 3 hours of exposure, wildfire smoke within 1-2 days



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Strongest associations with  $\mbox{PM}_{\rm 2.5}$  and wildfire smoke observed within a short exposure window



 $PM_{2.5}$  associations more pronounced in the wildfire-impacted western US  $\rightarrow$  Possibly due to different  $PM_{2.5}$  composition or other wildfire impacts



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Strongest associations with  $\mbox{PM}_{\rm 2.5}$  and wildfire smoke observed within a short exposure window



 $\mathrm{PM}_{\mathrm{2.5}}$  associations more pronounced in the wildfire-impacted western US



Younger (18-29), older (70+), male, and habitual users most affected  $\rightarrow$  Highlights importance of user behavior in associations

# Strengths & Limitations

### Strengths

- First study to look at cognitive effects of daily and <u>hourly</u> PM<sub>2.5</sub> and smoke exposure in a large adult population
- Repeat measures for 10,000+ diverse users
- BME data fusion to estimate PM<sub>2.5</sub>
- Results largely consistent with existing research

#### Limitations

- Lumosity is not a clinical measure of cognitive performance
- Possibility of exposure misclassification
- Differences between subgroups were not statistically significant
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- Investigate the interaction between wildfire smoke and PM<sub>2.5</sub>
- Examine role of individual behavior in associations
- Evaluate associations in other populations and regions and using different measures of cognitive performance
  - $\rightarrow$  Validate findings and further elucidate relationships



# Additional Information

#### **Journal Article:**

Cleland et al (2022). Short-term exposure to wildfire smoke and PM<sub>2.5</sub> and cognitive performance in a brain-training game: A longitudinal study of U.S. adults. *Environmental Health Perspectives*, 130(6). https://doi.org/10.1289/ehp10498

**Interactive Dashboard:** 



https://ehs-bccdc.shinyapps.io/PMSmoke\_Attention\_Dashboard/

#### QLESTIONS?

cleland.stephanie@epa.gov

### **Dataset Characteristics**

	Western US	Contiguous US
	(n= 1,809)	(n=10,228)
Female	1,250 (69.1%)	7,214 (70.5%)
Age Group		
18-29	147 (8.1%)	859 (8.4%)
30-39	254 (12.0%)	1,238 (12.1%)
40-49	276 (15.3%)	1,530 (15.0%)
50-59	457 (25.3%)	2,752 (26.9%)
60-69	427 (23.6%)	2,614 (25.6%)
70+	248 (13.7%)	1,235 (12.1%)
Education		
Some High School	34 (1.9%)	152 (1.5%)
High School	203 (11.2%)	1,447 (14.1%)
Some College	375 (20.7%)	1,959 (19.2%)
Associates	178 (9.8%)	937 (9.2%)
Professional	91 (5.0%)	419 (4.1%)
Bachelors	576 (31.8%)	3,115 (30.5%)
Masters	278 (15.4%)	1,820 (17.8%)
PhD	29 (1.6%)	190 (1.9%)
Other	45 (2.5%)	189 (1.8%)
Device		
Android	606 (33.5%)	3,462 (33.8%)
iPad	264 (14.6%)	1,638 (16.0%)
iPhone	668 (36.9%)	3,858 (37.7%)
Web	271 (15.0%)	1,270 (12.4%)
Habitual	146 (8.1%)	873 (8.5%)

	Western US	Contiguous US
	(n= 1,809)	(n=10,228)
Attention Score, mean (SD)		
All 20 plays	13,161.8 (4,202.5)	13,075.5 (4,108.7)
1 <sup>st</sup> play	9,721.5 (4,189.3)	9,645.7 (4,093.6)
20 <sup>th</sup> play	14,317.2 (3,928.0)	14,250.7 (3,795.7)
Days Between Plays, mean (SD)	8.4 (15.1)	8.3 (14.0)
Hour of Day Played, mean (SD)	13.8 (5.6)	13.7 (5.6)
Daily PM <sub>2.5</sub> (µg/m³), mean (IQR)	10.0 (6.2)	8.7 (5.0)
Hourly PM <sub>2.5</sub> (µg/m³), mean (IQR)	10.2 (6.2)	9.3 (5.2)
Smoke Density, # (%) of observations		
None	29,512 (81.6%)	-
Light	3,859 (10.7%)	-
Medium	1,318 (3.6%)	-
Heavy	1,491 (4.1%)	-